# **Amit Israeli**

# Deep Learning Research Engineer

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## **₽** Profile

Deep Learning Research Engineer specializing in Computer Vision and NLP, with expertise in developing and optimizing state-of-the-art models. Skilled at translating research into impactful applications, combining academic insight with hands-on engineering to deliver innovative solutions.

## Projects

## PopYou - VAR Text

- Fine-tuned a Visual AutoRegressive (VAR) model with synthetic and real Funko Pop! custom datasets, adding a new Funko Pop! class.
- Designed a two-stage paradigm (inspired by Latent Alignment, arXiv:2210.04506), reconstructing with SigLIP image embeddings, followed by text embeddings.

## Few-Shot Segmentation with SAM and LoRA ☑

- Adapted SAM and variants (FastSAM, EfficientSAM, MobileSAM) with LoRA for few-shot segmentation, surpassing PerSAM in class-specific accuracy.
- Designed systematic experiments on COCO, Soccer, and Cityscapes to evaluate performance across sample sizes, loss functions, and augmentation strategies.
- Applied pruning and quantization to reduce model size by up to 80%, then fine-tuned LoRA to restore accuracy for real-time inference on edge devices.

## CelebrityLook 2

- Won the Samsung Next MobileXGenAI Hackathon for developing an innovative AI-powered mobile app.
- Implemented "Bridging CLIP and StyleGAN through Latent Alignment" with multi-loss optimization, enabling high-quality facial image transformations.
- Optimized for deployment on mobile, achieving 30fps performance for smooth, real-time user experiences.

## Professional Experience

## Computer Vision Research Engineer,

Reality Defender

2024 Jan - present

Developing and optimizing deep learning computer vision solutions to detect deepfakes and fraudulent media.

### Computer Vision Research Engineer,

LuckyLab-Freelance 🛮

2024 Dec - 2025 Apr

• Built and deployed edge-optimized solutions for segmentation and object detection for production.

## Deep Learning Research Engineer, NLPearl

2024 Jun - 2025 Jan | Tel aviv, Israel

- Developed real-time systems for conversational pause detection and response generation using finetuned LLMs.
- Explored various architectures with LoRA and multistage training to boost performance.
- Built a compact language model for multi-task outputs. Worked with SOTA audio tokenizers and LLMs for audio-focused tasks.

### Computer Vision and Deep Learning Research

**Engineer**, Pashoot Robotics

2023 May - 2024 Jun | Rehovot, Israel

- Improved object detection and segmentation in zero/few-shot settings using foundation models like SAM, YOLO-World, Grounding DINO, and CLIP.
- Worked on object tracking and 6D pose estimation with synthetic data.
- Used Blender and 3D reconstruction techniques (NeRF, Gaussian Splatting, image-to-3D) for simulation tasks.

## **Education**

## Ben-Gurion University,

Discontinued BSc in Data Science 2020 - 2023 | Ben-Gurion, Israel

At the start of my final academic year, I transitioned to a professional role as an Algorithms Engineer at Pashoot Robotics, gaining valuable hands-on experience aligned with my career goals.